## Chance Gayles Imm work map

Work done in class

complete

website Character sheets visualizer x Z

" Music video"

photo composites

3D model
mixing/mastering

with overall

work done

complete

poster

T-shirts

hoodies

Some Characters
Sheets

phone wollpapers promo material

10906

Photo composites

photo edits

music mixing

omine store

connects

scrapped T-Shipts
'Post Grad' story
Thesis story
Character sneet

Not complete

coded game area

not complete

## Chance Gayles Imm work map

## Project with correct potential

poster

T-shirts

hoodies

some Characters

sheets

promo material

To complete my plan I should use these remaining skills to create porfolio pieces.

My stongest works are in character design and fashion print design

In my porfolio I believe I should showcase character designs, and poster work with clothing designs showcased in a "look-book" style

Generally, I believe more quantity of work is missing

The biggest challenge is blending all of these ideas seamlessly